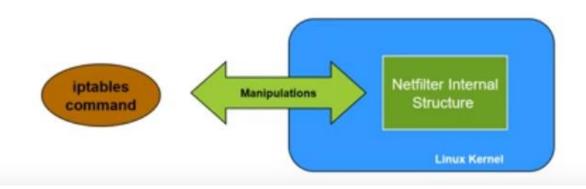
# iptables

Actually, **iptables** is a user-level program that controls the kernel-level network module called **netfilter**.



IP TABLES: is a commond -line user level program for configuring the linux kernel firewall, which is part of the Netfilter Project. It allows system administrator to define rules and policies for packet filtering, Network Address Translation (NAT), and packet mangling in the Linux kernel firewall.

### **IP TABLES**



- The basic firewall software used in Linux is called iptables .
- IPtables is a command-line firewall utility that uses policy chains to allow or block traffic. When a connection tries to establish itself on your system, iptables looks for a rule in its list to match it. If it doesn't find one, it resorts to the default action.
- We can call, it's the basics of Firewall for Linux. Iptables is a rule based firewall system and it is normally pre-installed firewall which is controlling the incoming and outgoing packets. By-default the iptables is running without any rules, we can create, add, edit rules into it.
- The Linux kernel has the built-in ability to filter packets, allowing some of them into the system while stopping others.

#### **IPtables Tutorial**

IPtables is a packet filter-based implementation of the Linux kernel firewall (netfilter). It defines tables that contain a chain of rules that specify how packets should be treated. The hierarchy is iptables --> tables --> chains --> rules. There may be built-in tables and chains as well as user-defined ones.

There are three independent tables (the presence of a table depends on the kernel configuration options): *filter*, *nat* and *mangle*. We specify the table to be used through the **-t** option.

- The filter table is the default table (if no -t option is used) and it has three built-in chains:

INPUT (for packets destined for the local sockets);

FORWARD (for packets being routed through a machine) and

OUTPUT (packets originating from local sockets).

- The *nat* table is used when a packet encountered by the router/firewall has to go through network address translation. The nat table consists of three built-in chains:

PRE-ROUTING - used to change the destination IP address of the incoming packets POST-ROUTING - used to change the source IP address of the outgoing packets OUTPUT - used to alter and send out the locally generated packets

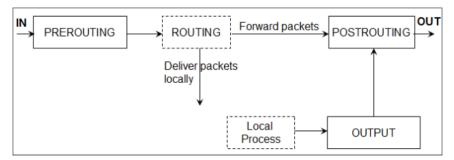


Figure 1: NAT Table

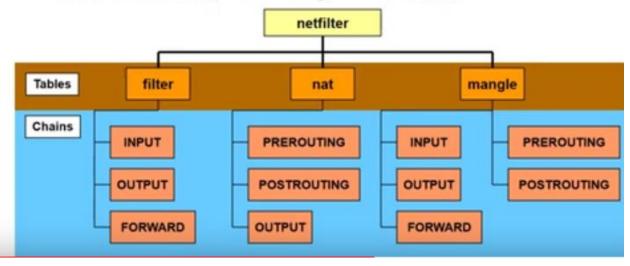
# **IP Table Filtering**

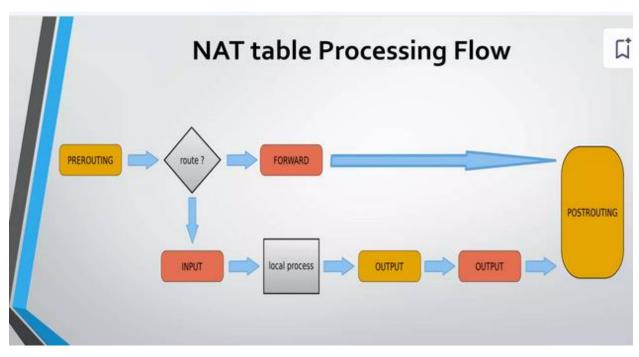
- The kernel will inspect data packets and decide based on these rules what to do with each packet.
- IP filtering is simply a mechanism that decides which types of IP datagram will be processed normally and which will be discarded. By discarded we mean that the datagram is deleted and completely ignored, as if it had never been received.
- The main difference between packet forwarding and packet filtering is: Packet forwarding uses only a routing table to make decisions, packet filtering uses a list of rules for filtering.
- The Linux kernel has the built-in ability to filter packets, allowing some of them to be received by or pass through the system while stopping.

# iptables - Tables and Chains

Under each table, there are a set of chains.

Under each chain, you can assign a set of rules.





# Mangle Table

- Mangling refers to modifying the IP Packet. Any sort of modification in the packet can be called Mangling.
- Mangle is used for specialized packet alterations and used for packet alternation.
- The built-in chains for the mangle table are as follows:
  - INPUT Alters network packets targeted for the host.
  - OUTPUT Alters locally-generated network packets before they are sent out.
  - FORWARD Alters network packets routed through the host.
  - PREROUTING Alters incoming network packets before they are routed.
  - POSTROUTING Alters network packets before they are sent out.

Chains

Prerouting Input

Local Process

Postrouting Output

2

## Rules

Rules are user defined commands to manipulate the network traffic.

e.g Iptables - A INPUT -s 192.168.0.23 - j DROP

### Matching Component

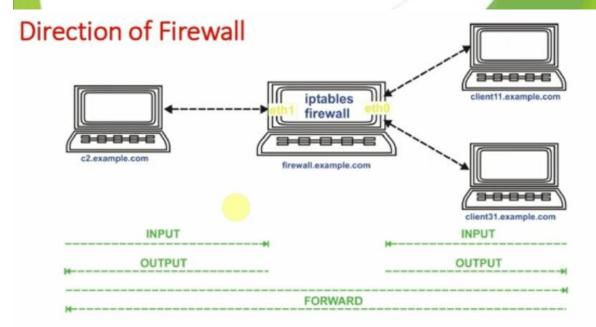
- Protocol
- IP address
- Port No
- Interface
- Headers

### Target Component

Some targets are terminating, which means that they decide the matched packet's fate immediately.

- ACCEPT
- DROP
- REJECT

On the other hand, there are non-terminating targets, which keep matching other rules even if a match was found.

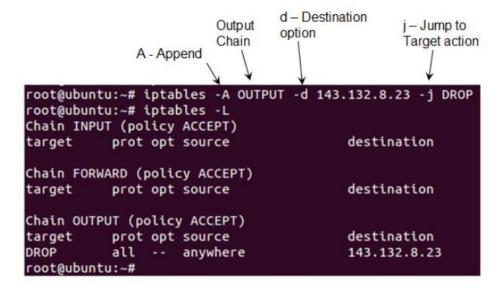


INPUT means traffic coming towards/terminating at firewall.

OUTPUT means traffic originating from firewall and going towards c2, client11 or client31

FORWARD means traffic going through firewall (from c2 to client11 or client31 and vice versa)

#### Command: iptables -A OUTPUT -d 143.132.8.23 -j DROP



We could open a web browser and try to visit www.google.com; we could visit without any problem. On the other hand, try to visit www.jsums.edu; you will only see a message on the browser telling "connecting to...," but it could not connect eventually.

#### Individual commands method

If you prefer to configure the software firewall by using discrete steps instead of by using the one-line command, perform the following steps:

1. Run the following command to allow traffic on port 80:

```
sudo iptables -I INPUT -p tcp -m tcp --dport 80 -j ACCEPT
```

2. Run the following command to allow traffic on port 443:

```
sudo iptables -I INPUT -p tcp -m tcp --dport 443 -j ACCEPT
```

3. Run the following command to save the iptables rules:

```
sudo service iptables save
```

iptables -A (or --append): Appends a rule to the end of a chain.

iptables -A INPUT -s 192.168.1.0/24 -j ACCEPT

**iptables -I** (or **--insert**): Inserts a rule at a specific position in a chain.

iptables -I INPUT 2 -s 10.0.0.0/24 -j DROP

**iptables -D** (or **--delete**): Deletes a rule from a chain by specifying its rule number or matching iptables -D INPUT -s 192.168.1.0/24 -j ACCEPT

**iptables -L** (or **--list**): Lists all rules in a chain or all chains if none specified. iptables -L INPUT